**Name of game: From here to…..**

**Learning aim of game**: ordering numbers from 1-100

**Aim of game**: to create 2 digit numbers and mark them on a number line so that they are in order of size. Every time a player can place a number correctly on the number line they get a point. The object is to fill up the whole line so that the numbers are all in order of size correctly. Whoever has the most points at the end wins!

**How many players**: 2 players

**You will need**: a plastic covered blank number line with ten sections, a whiteboard pen and rubber, 2 ten sided dice from 0-9 and a cup to shake the dice in.

**How to play**: on the blank number line write in 2 numbers that mark the beginning and end of your number line- could be 1 and 100 or it could be 19 and 95 or 27 and 89. This will leave 8 blank sections to fill in.

Player 1 shakes the dice- let’s say they land on 4 and 7. The 2 dice need to be combined to make a 2 digit number so the options are only: 47 or 74. Choosing one player 1 marks the number on the number line where they think it should go.

Player 2 then shakes the dice to create a 2 digit number. Let’s say it lands with a 5 and a 3. The options this time are 53 and 35. They write their number on the number line but it must be in order.

The game continues until the whole line is complete. If a player cannot add a number in they miss a go.

Here is an example of a completed line.

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **19** | **22** | **29** | **35** | **41** | **64** | **74** | **78** | **91** | **99** |

Adaptations: order from biggest to smallest.