**Name of game:** Totality game

Slide the shared counter across several adjacent numbers, adding them up as you go to make a 'running' total. Be the player to make the final slide so that the chosen target is reached exactly. Making the total go above the target loses you the game.

**Learning aim of game** Adding single digit numbers

**You will need**: Totality photocopy on A4 paper (see below), a counter and a die.

**How to play**:

1. Player 1 chooses a target to reach. This is the total both players try to make.

2. Player 2 places their counter on the game board over one of the numbers and says that number.

3. Player 1 moves the same counter in any direction along a line segment to a neighbouring number and announces the total of the two numbers.

4. Player 2 moves the same counter to cover a neighbouring number, adds on that number, and announces the 'running' total of the three numbers.

5. Players take it in turns to slide the counter to cover a neighbouring number and to add that number to the 'running' total.

6. Players must move when it is their turn.

7. No 'jumping' is allowed.

Adapting the game: Use subtraction by starting at the total and working back to a set number like 1 or 5. Use a blank grid and fill in some new numbers including 7,8 and 9

